DISNEY'S TROUBLE IN PARADISE
PS one

Overview

Lilo & Stitch: Trouble in Paradise places the player into the story of Disney's major upcoming Summer 2001 feature film release. Players explore locations and situations taken directly from the film, and in some cases, beyond what is actually seen in the movie. The game features a variety of gameplay mechanics, including: running, dodging, jumping, hiding, races against the clock, forced-scroll chase sections, and end-level boss combat.

Key Features

- Two playable characters: lovable little Hawaiian girl Lilo, with a wildly creative imagination, not to mention voodoo skills & alien fugitive Stitch, with a penchant for destruction and a drive to wreak havoc
- Hazardous paths around the island connected by scenic clearings, all beautifully rendered in the same watercolor style of the movie
- Non-linear gameplay, with multiple paths from which to choose
- Humour and heart unique to the *Lilo & Stitch* franchise
- 12 levels including Hanalei Streets, Tourist Beach and Jungle River
- Between-level movies featuring scenes from the film
- Variety of enemies including dangerous Hawaiian creatures and alien bounty-hunters.
- Developed by Blitz Games, developers of *Chicken Run* for PSX.

Characters

 The player begins the game as Lilo, lead character of the *Lilo & Stitch* film. Throughout the course of the game, the player will be able to play her or her new friend Stitch, depending on which path they have chosen. Featured enemies from the film include: Gantu (Stitch's creator), Pleakley (E-Arth expert) and Cobra Bubbles (Child Protection Agent).

Gameplay

Players control the major characters from a third-person, over-the-shoulder point of view. In this mode, players explore the island through a variety of interconnecting paths, evading traps and avoiding enemies as they search for key items on their quest. Additional levels will involve combat against the Hula Girls, chases through dangerous jungle paths, and a final showdown with gigantic alien Gantu aboard his space cruiser.

Story

The alien outlaw, Stitch, crash lands on Hawaii. When he wakes up he finds' himself in a dog pound, quickly disguising himself as a dog and waits until a human comes to adopt him, protecting him from the alien bounty hunters that will be following shortly behind him. Lilo, a young Hawaiian girl, is having problems making friends, so she's taken to the local dog

pound by her big sister to pick a new puppy that will keep her company. Seeing *this strange blue dog* (Stitch) Lilo takes an immediate shine to him and decides that this is the dog for her.   And so begins the relationship between these two lovable characters. With Stitch misbehaving, and being incredibly destructive, and Lilo trying to calm him down and teach him about O'hanna, *the meaning of family*, we join this mismatched pair on a journey around the beautiful island of Hawaii.

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Developer: Blitz **Licensor:** Disney Interactive **Publisher:** SCEE	
Genre: 2.5D **Platform:** PS one **Release:** Summer 2002 **Players:** 1	